



Simon Williams

Storyboard Artist

CONTACT

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EDUCATION

**The Art Institutes
International Minnesota**
Minneapolis, MN | June 2016
Bachelor of Science in Media
Arts & Animation

Cornish College of the Arts

Seattle, WA | August 2012 - May
2013
Completed one-year in Motion
Design

SKILLS

- Drawing Skills
- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects
- TVPaint
- Creative Skills
- Maya
- 3ds Max
- Cinema 4D
- Mudbox
- Vegas Pro

PROFESSIONAL SUMMARY

Detail-oriented and self-driven Storyboard Artist, innovative thinker, excellent team player, career-oriented, searching for a position that utilizes my creative skills and understanding of visual communication. Deep passion for visual entertainment.

EMPLOYMENT HISTORY

Amazon | Shakopee, MN December 2016 - Present
Fulfillment Associate

- Pack boxes at rate, different departments for different processes, pick, slam, training, shipping, singles, AFE (Amazon Fulfillment Engine), water spider.

White Rice Productions | Arden Hills, MN January 2016 - February 2016
Animator/Jr. Motion Graphics Artist

- Provided integral animation insight to an overflow production house.
- Exposed to all facets of operation including client consultation, conceptualization and preproduction, on-location filming during production, and final revisions during post-production.
- Only character animator on location, quickly showed initiative and understanding of job position.

West Metro Learning Connections | Excelsior, MN June 2015 - November 2015
Associate Designer

- Worked closely with marketing team to develop company brochures.
- Create brochure files promptly, check in with others for feedback and quality.
- Work with kids of various ages to develop social skills.

Ewajo Dance Studio | Seattle, Washington January 2013 - July 2013
Associate Office Administrator

- Involved in the designing of print campaigns to effectively market the studio.
- Directly contributed to studio's web content through use of high-end photography.
- Assisted office manager with data entry, client interaction, and other admin responsibilities.

FREELANCE JOBS

Scott Seal | Minneapolis, MN September 2012 - September 2016
3D Generalist

- Advertising the book 'Convergence' with a full 3D video under the same name
- Worked on all aspects of production from initial concept, to modeling in Maya, Lighting, texturing in Mudbox, rigging, animating, rendering, and troubleshooting.
- Touched up the website for the book.

Leah Curtis | Chaska, MN June 2012 - September 2012
Colorist

- Moved the project 'Sweet' forward by rescanning 2D drawings, creating a color scheme and coloring the work efficiently through Photoshop to get all the frames video ready